

OUR REF: 5941-01
YOUR REF: MIN/2019/761

22.11.21

City Development
Council of The City of Gold Coast
PO Box 5042
GOLD COAST MC QLD 9729

Attn: Development Assessment

To whom it may concern,

**RE: OPERATIONAL WORKS APPLICATION – LANDSCAPE PRIVATE DRAWINGS
FOR INDUSTRIAL LOTS, VANTAGE, YATALA (STAGE 1 – 22 LOTS)**

Property: Lot 501 on SP295994, 60 Stapylton Jacobs Well Road, Stapylton, QLD 4207

On behalf of Frasers Property (Australia) Pty Ltd, we hereby lodge a Minor Change application over the abovementioned property. This application is being lodged in order to gain approval to construct the landscape works associated with Stage 1 of the Vantage, Yatala industrial estate in accordance with Council's Decision Notice dated 27 November 2018 for ROL201800485 and subsequent Minor Change (MIN/2019/761).

Application Details:

Local Authority:	City of Gold Coast
Application Type:	Operational Works – Landscape Works
Applicant:	Frasers Property (Australia) Pty Ltd c/- Gassman Development Perspectives
Owner:	Frasers Property (Australia) Pty Ltd

In support of this Application, we provide the following:

- Duly completed City of Gold Coast's Change of Application Form;
- Duly completed City of Gold Coast's Application for Approval of Landscape Private Works Drawings;
 - Landscape Plans 5941 001 to 065 associated drawing transmittal.

The application fee has been calculated as \$183.40 for minor change of application to Landscaping on private land which is based on twenty-two (22) lots for Operational Works – Landscape Drawings Industrial nature as per City of Gold Coast's Register of Fees and Charges 2020-21.

The landscape works proposed as part of this Minor Change Application are consistent with City of Gold Coast's City Plan Version 7 Land Development Guidelines and the SEQ Design and Construction Code.

Should you have any queries regarding the submitted documentation please contact the undersigned on phone: (07) 3807 3333.

Yours faithfully,

GASSMAN DEVELOPMENT PERSPECTIVES



.....
JENIFER STEVENS
LANDSCAPE ARCHITECT